



Richard Garriott
@RichardGarriott

...

All of them would need rework. I revisit would not be a PORT it would be a re-imagining. U1-3 would all be battling darkness, but more sophisticated darkness. Ultima IV-VI would be refined, Ultima VII... mostly just an upgrade. Ultima VIII finished WHOLE, Ultima IX refined.

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Finn Trovert @FinnTrovert · 7 dic. 2020

En respuesta a @MiklCraw4d @ultimadragons y @RichardGarriott

I can understand that sentiment, though whether 1-3 had great stories is up for debate. In context of the later games they get fleshed out though. Still, I would enjoy playing remakes, but I would also feel like that history part would be lost, and I personally enjoy that too.

9:22 p. m. · 7 dic. 2020 · Twitter Web App

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Neo Bokrug @NeoBokrug · 7 dic. 2020

En respuesta a @RichardGarriott

You've already proven yourself a great world builder time and time again. You could consider a re-imagining. :)

1



6



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You mean, just start over with a new title in homage? I could.

1



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Personas relevantes



Richard Garriott
@RichardGarriott

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Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of @ExplorersClub; Married to @LaetitiaGdC; Join me in #SotA!



Finn Trovert
@FinnTrovert

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Finnish gamer, and variety streamer. Hammer approved background noise! Pixel artist for Insert Disk 22. Opinions are representative only of me. (duh?)



Michael Crawford
@MiklCraw4d

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Exists simultaneously as wave and particle. Occasionally pretends to be a writer.

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